PROGRAMME

INDUCTION

DISCUSSION

Auditoriums are used by staff to relay broad information about the upcoming exhibit. This brings in the public to insert themselves into the production of the next exhibit. Designers are able to host their own lectures.

Seminar rooms are used for the public to learn about the design process of ceramic tiles. Conference rooms are used for staff and lead designers to discuss the theme of upcoming exhibits/ the length of production time.



Tiles are stored indoors until the times of exhibition. which are open to the public. The public view the works and can vote on which piece they find the best. The designer who has accumulated the most votes is titled as the winner and are able to exhibit their work permenantly inside the building. Designers are encouraged to return back to the building through assisting/competing within the next exhibition.

Clay is Bisque fired to turn it into a true ceramic, changing its physical and chemical properties. This allows the tiles to be glazed over with protective coats and patterns. After the tiles are placed in the kiln, they are ready for showcasing.

DESIGN

FRAMING



Studios are available for participants to begin their design process. Here more experienced designers are able to give feedback. Staff are readily available for resources.

Wood Workshops are used to construct the frames that will be used to create ceramic tiles. This freedom allows unique configurations of shapes and forms.

The clay tiles are placed on shelves to rest for up to 3 days. This removes most of the moisture content within the clay. This process prepares the tiles for kilning.

Clay is given to designers to use in their wooden frames. Designers have an array of powders to colour their tiles.



- 1: 50
- Ruins
 External Exhibit
 Lobby/Reception
 Seminar Storage
 Staff Space
 Seminar Room
 Internal Exhibit/Storage
 Conference Room
 Wood Storage
 Wood Storage
 Wood Workshop
 Ceramic Workshop
 Ceramic Storage
 Kiln Room
 Public Access
 Interior Exhibit
 Auditorium









