

BENJAMIN SHAPLEY

PROGRAMMING UX/UI DESIGN GAMES DEV

An aspiring programmer, '**demonstrating a high degree of confidence and competency in Unity C# development**'*, studying Games Technology (BSc) at UCA Farnham, searching to indulge into real industry experience.

**Quote from Lecturer of the Games Technology BSc course at UCA Farnham*

Through my studies, I have developed an array of technical skills applicable to various industries. Some of these include **3D Modelling, Graphic Design, Sound Design, UI Development and Technical Programming.**

PAST WORK & EXPERIENCE

Quantexa

2023

Shadowing post-graduate academy as well as meeting with experienced data-scientist programmers (Scala & Python)

Student Ambassador

2023 - 2024

University Representative

Talk Easy Trust

2019 - 2021

Role: Student Mental Health Mentor

EDUCATION

Games Technology (BSc Hons)

2024

University for The Creative Arts, Farnham

A Levels

2021

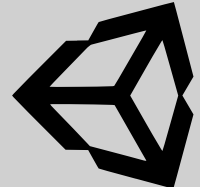






Computer Science A*
EPQ Digital Artefact: A*
Politics (UK & Global): A
English Literature: B

GCSEs

2019

11 GCSEs inc Maths & Triple Science

Software

-  Unity [C#]
-  Unreal Engine
-  Figma
-  Adobe
-  Maya
-  Trello
-  Version Control

Skills

Communication

Growth Mindset

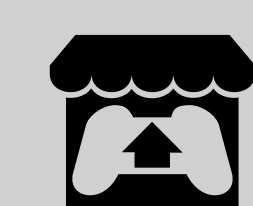
Leadership

Teamwork

Problem Solving

Adaptability

Contact



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