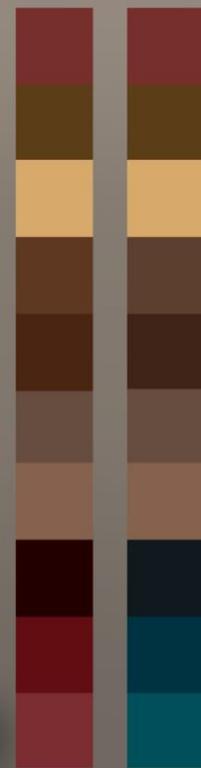


MAGE





Initial Design Ideas

sharp hair shape adds attitude to the character

red lip colour works well, could be bolder

purple lip is too bold



original design

messy hair makes the character seem wild and crazy

lips too dark, comes across evil



rounded hairstyle with sharp shapes- the character seems more approachable

magicians study to learn magic- the glasses imply intellect

final design

sharp facial features

off the shoulder outfit

black tights are too harsh- could be mesh



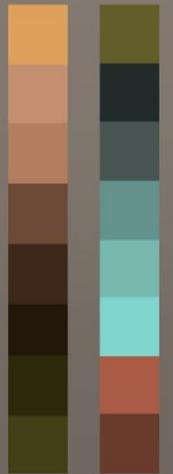
could add more accessories- potions, books, bags

gold trim breaks up the purple

knee high boots act as a defining characteristic of the character



PIXIE





FAUN





Initial Design Ideas

large horns, big curl and outwards facing- strong, powerful, less dangerous and more inviting, adds a lot of variation in shape language



small horns, backwards facing- follows the shape of the head, less variation in shape language, looks more serious



large horns, forward facing- strong, powerful, dangerous

small horns with an upward point- cute, happy, innocent



shoulder basket for carrying larger resources

bag for collecting mushrooms

being largely covered in fur and working labour, they wear less clothes

powerful physique due to race and labour work

hat to shield eyes from the sun

various tools and resources attach to his belt

take advantage of various resources to add splashes of colour to the character

goat legs

