

CONTENTS

Project Outline pg 1

Section 1: Environment pg 2-13

2-3: Thumbnails and Silhouettes

4-7: Greyscale to Colour Environment Painting

8-11: Sketching Environments and Architecture

12-13: Final Environment Piece

Section 2: Creatures pg 14-25

14-19: The Larval Worker

20-25: The Larval Mother

Section 3: Props and Plants pg 26-37

26-31: The Larval Egg

32-33: Sketching Plants

34-35: The Blight Flower

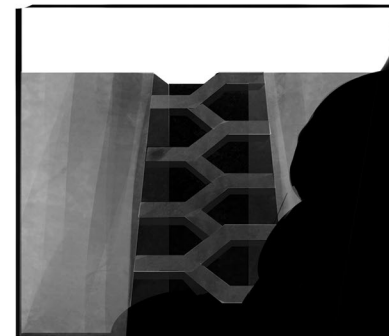
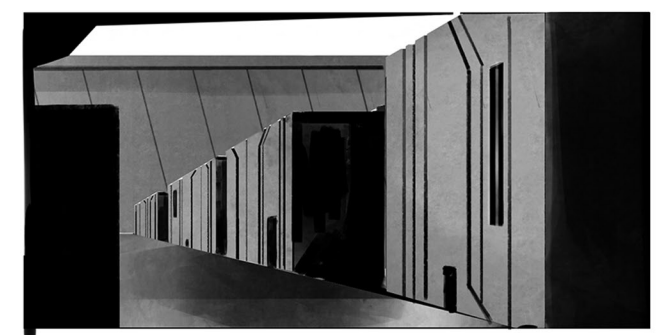
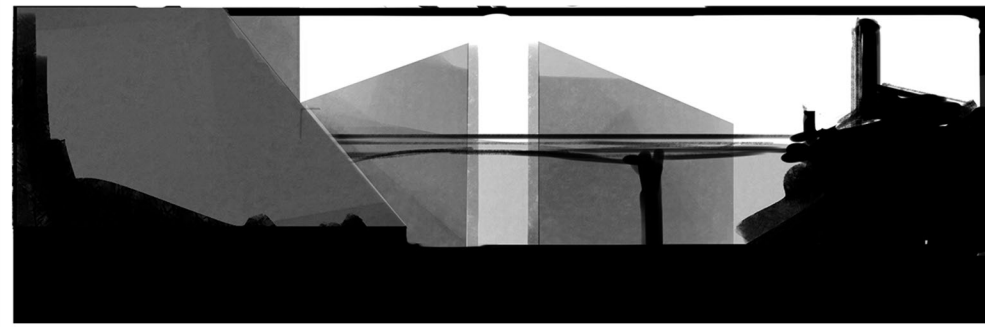
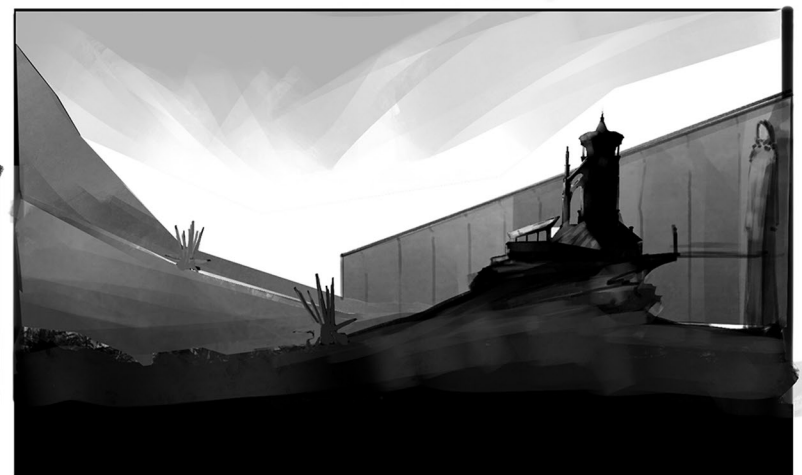
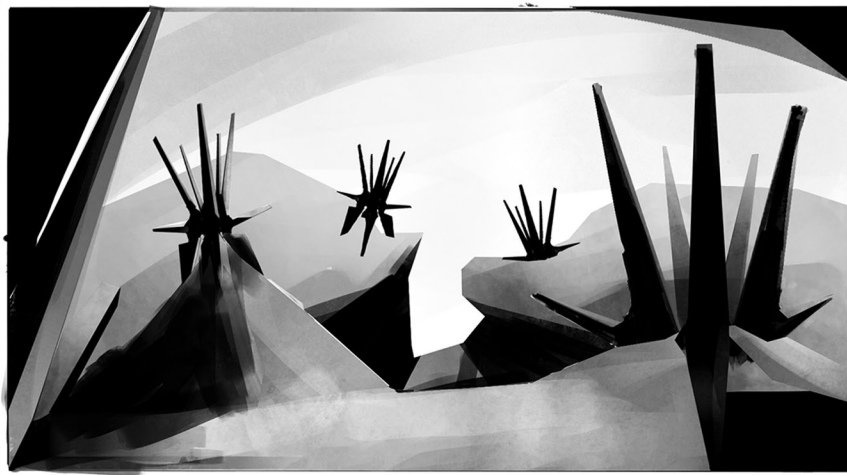
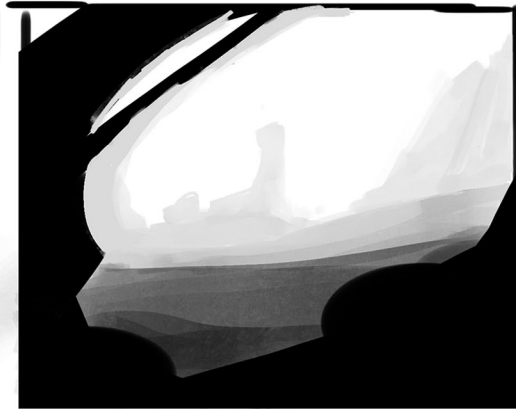
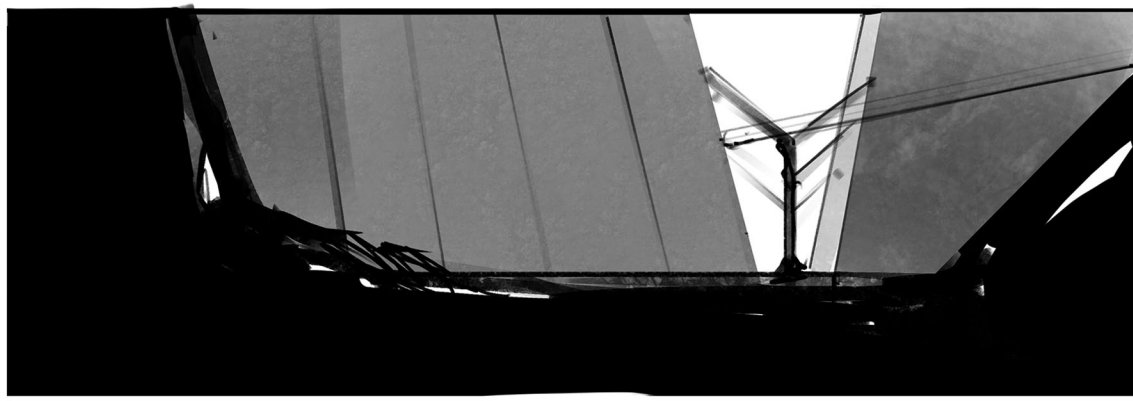
36-37: The Lure Blossom

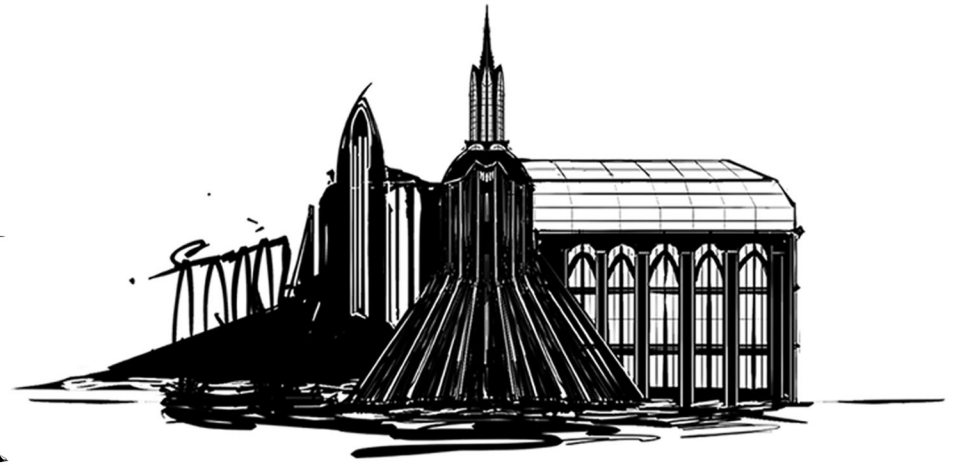
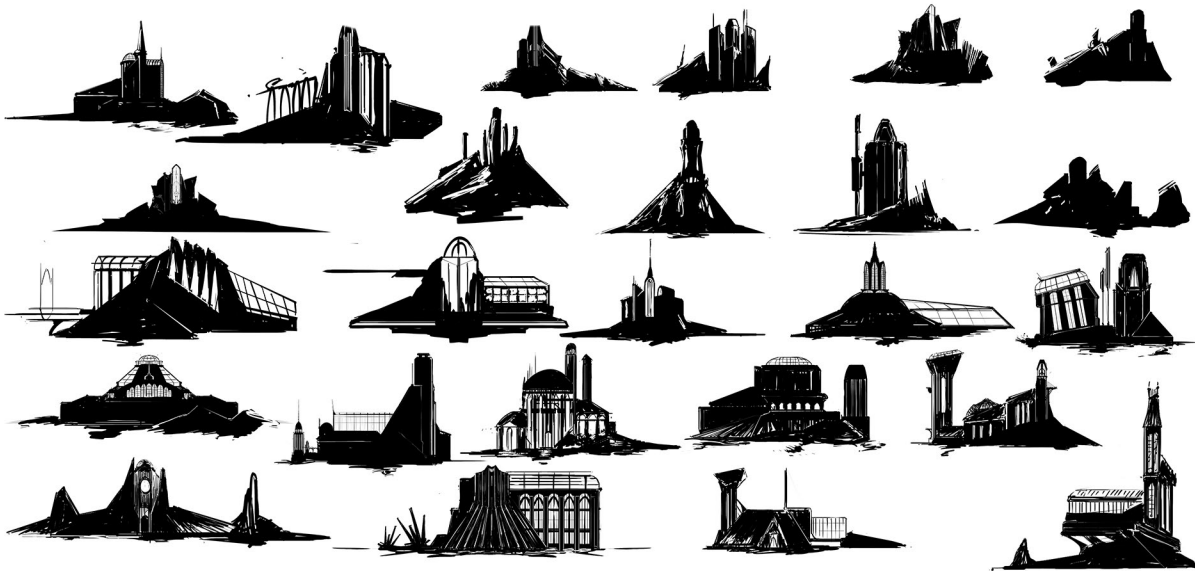
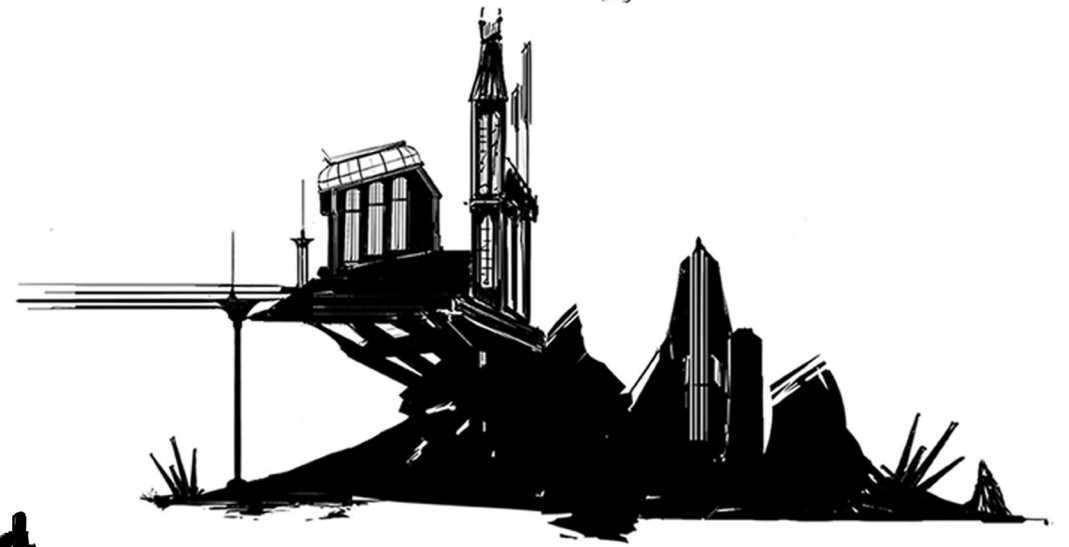
About

Brutal Botany is a design project I worked on as a part of my 3rd year Games Arts brief at UCA Farnham. The focus of this project was to develop a series of environment and creature designs. The project came together as a world setting to allow for a variety of designs to be created. For this project I focused on keeping all the designs within the same world, making sure the tone stayed consistent throughout the project.

The project focuses on a botanist's workshop, where research is being conducted into the sudden mutation of plant life and the appearance of strange humanoid creatures. The creatures were found to have created expansive colonies in the surrounding cave systems and abandoned mines. It is believed that they are the reason for plants mutating and people disappearing. The botanist aims to find a cure for the plant mutations and a way to combat the creatures.





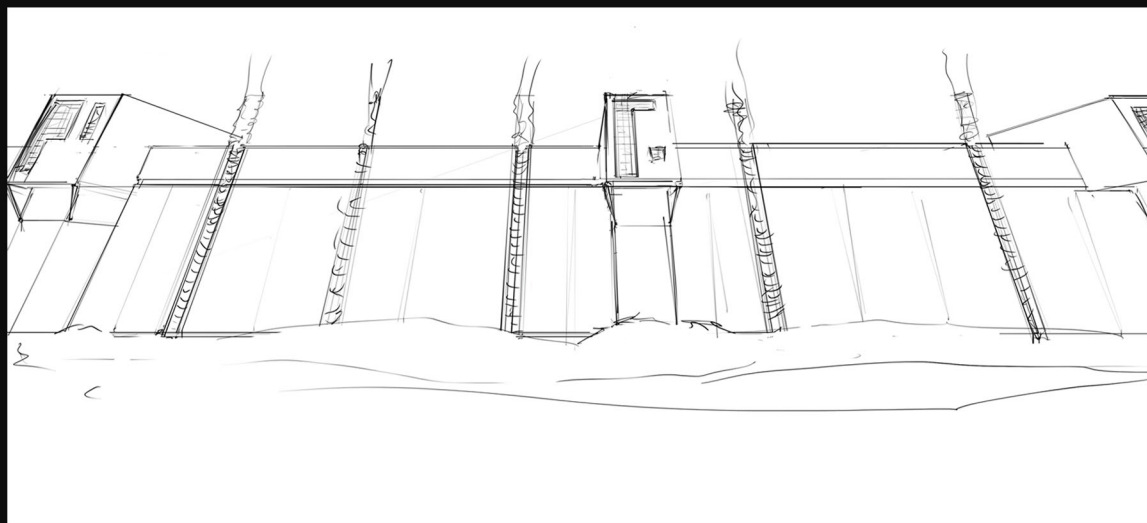
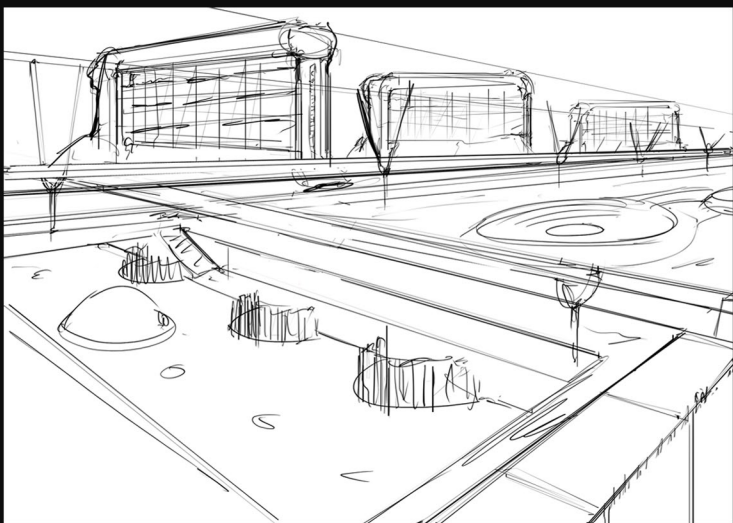
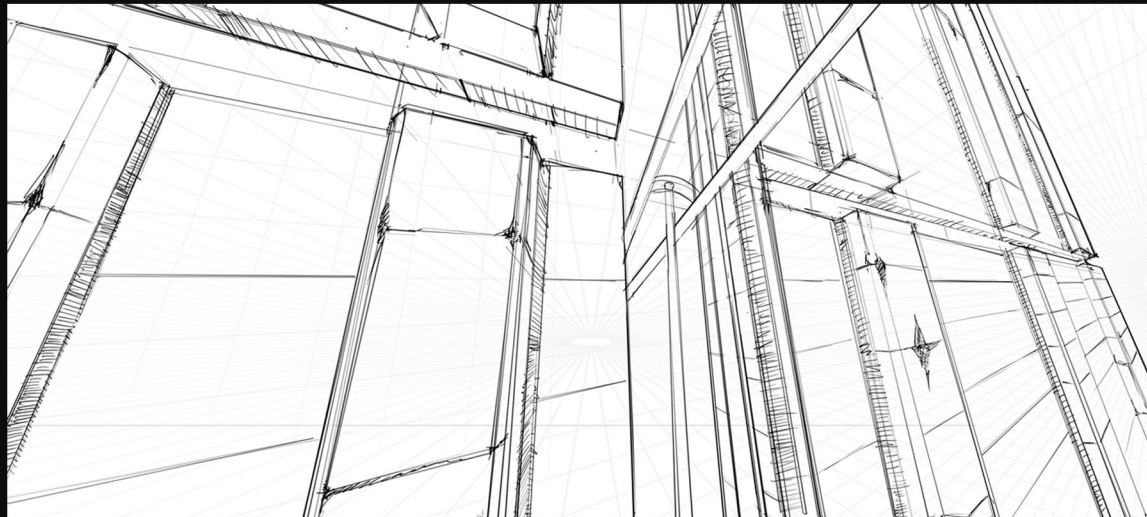
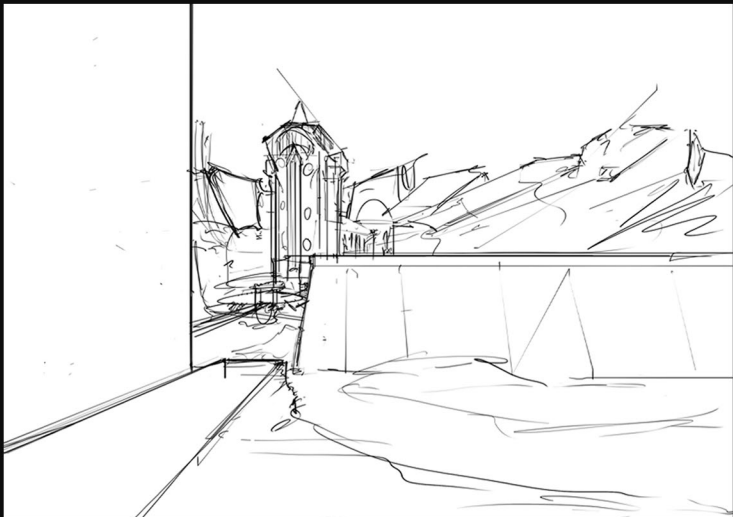
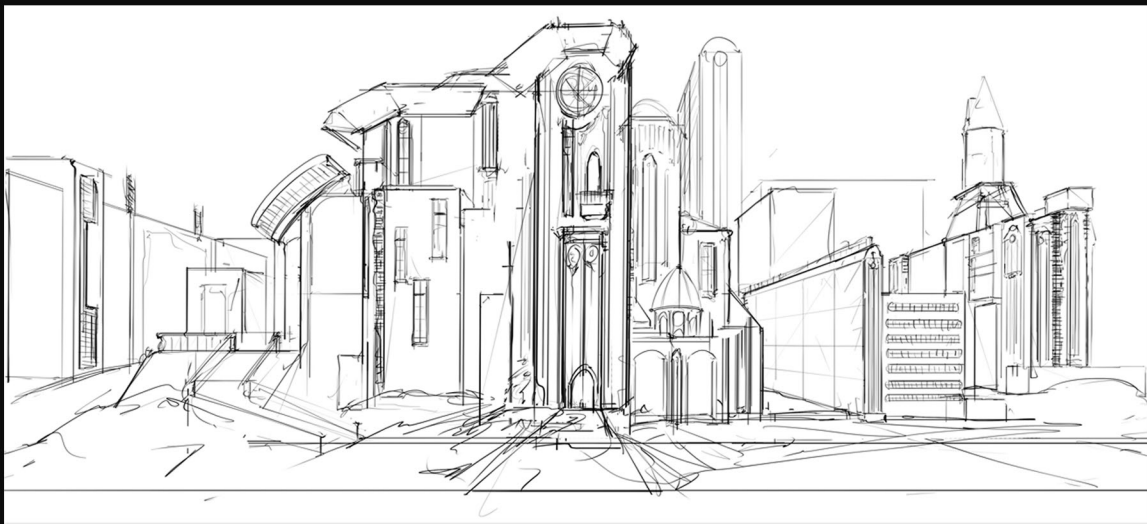
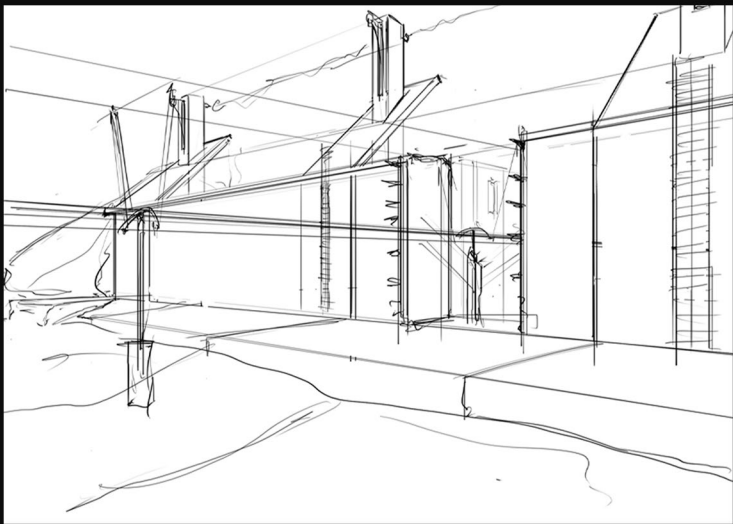


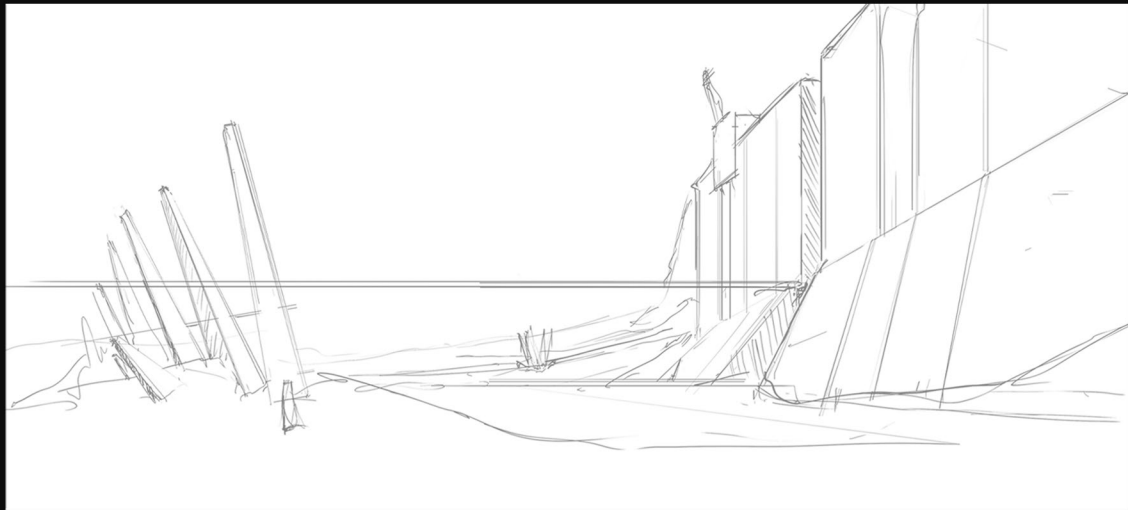
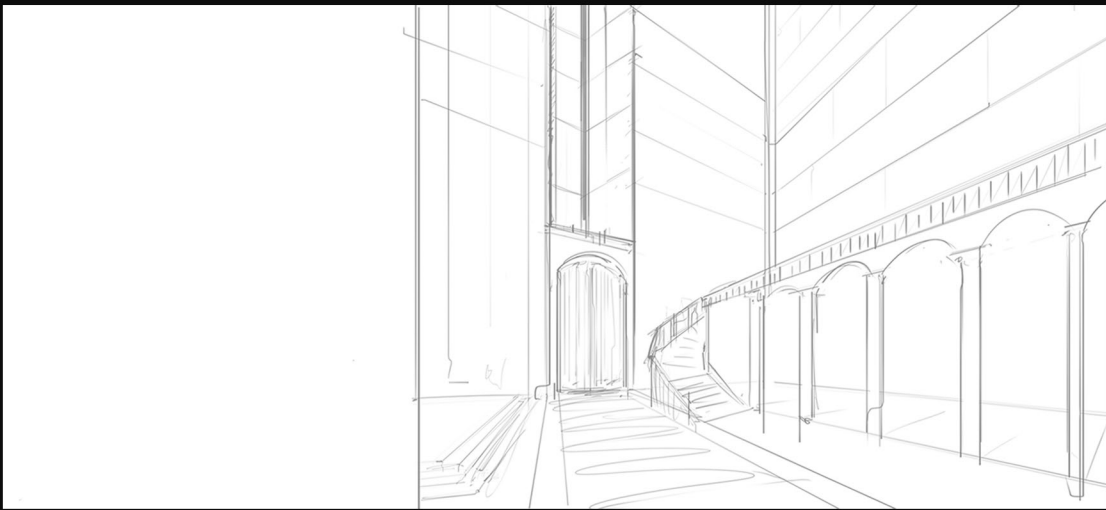
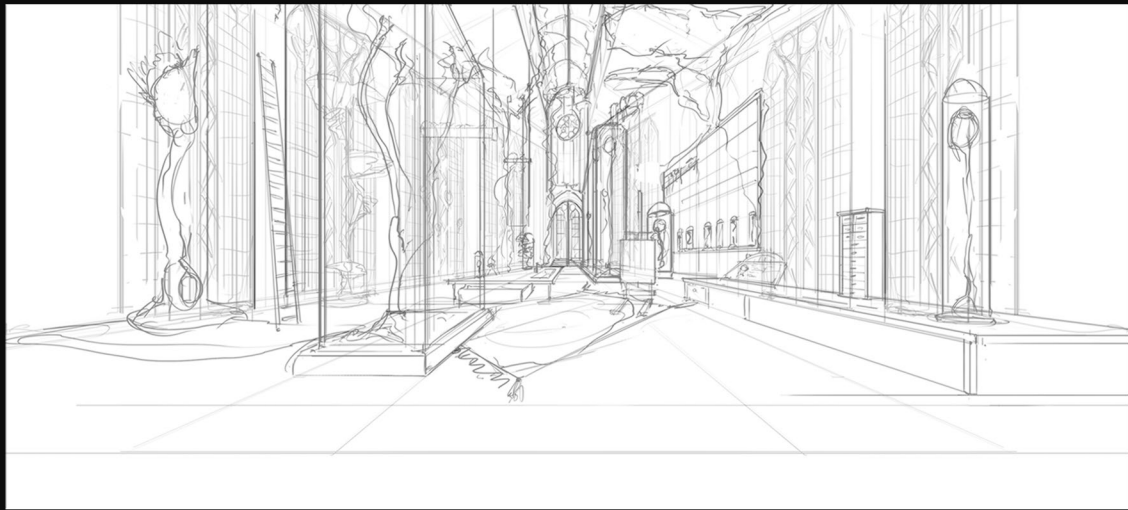
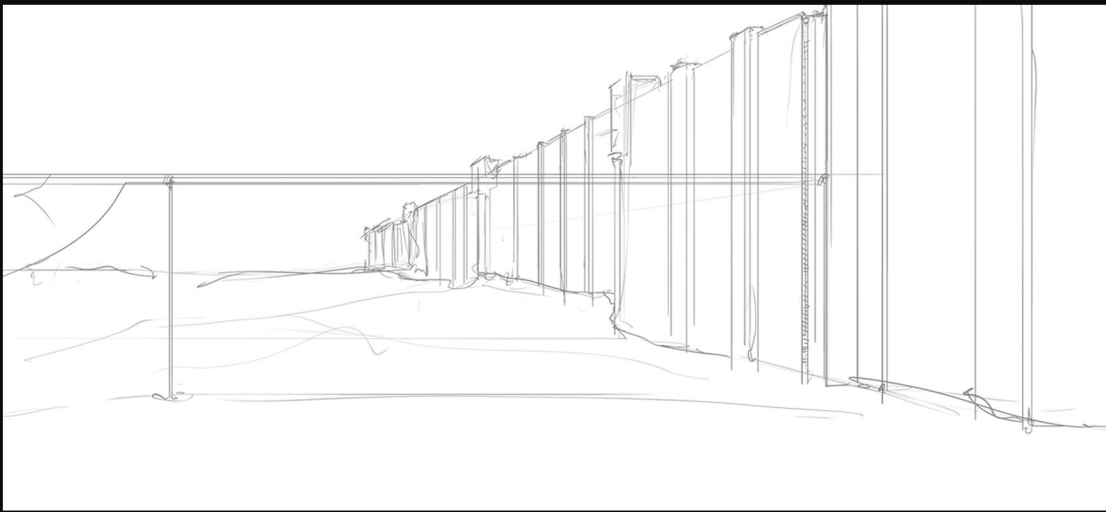


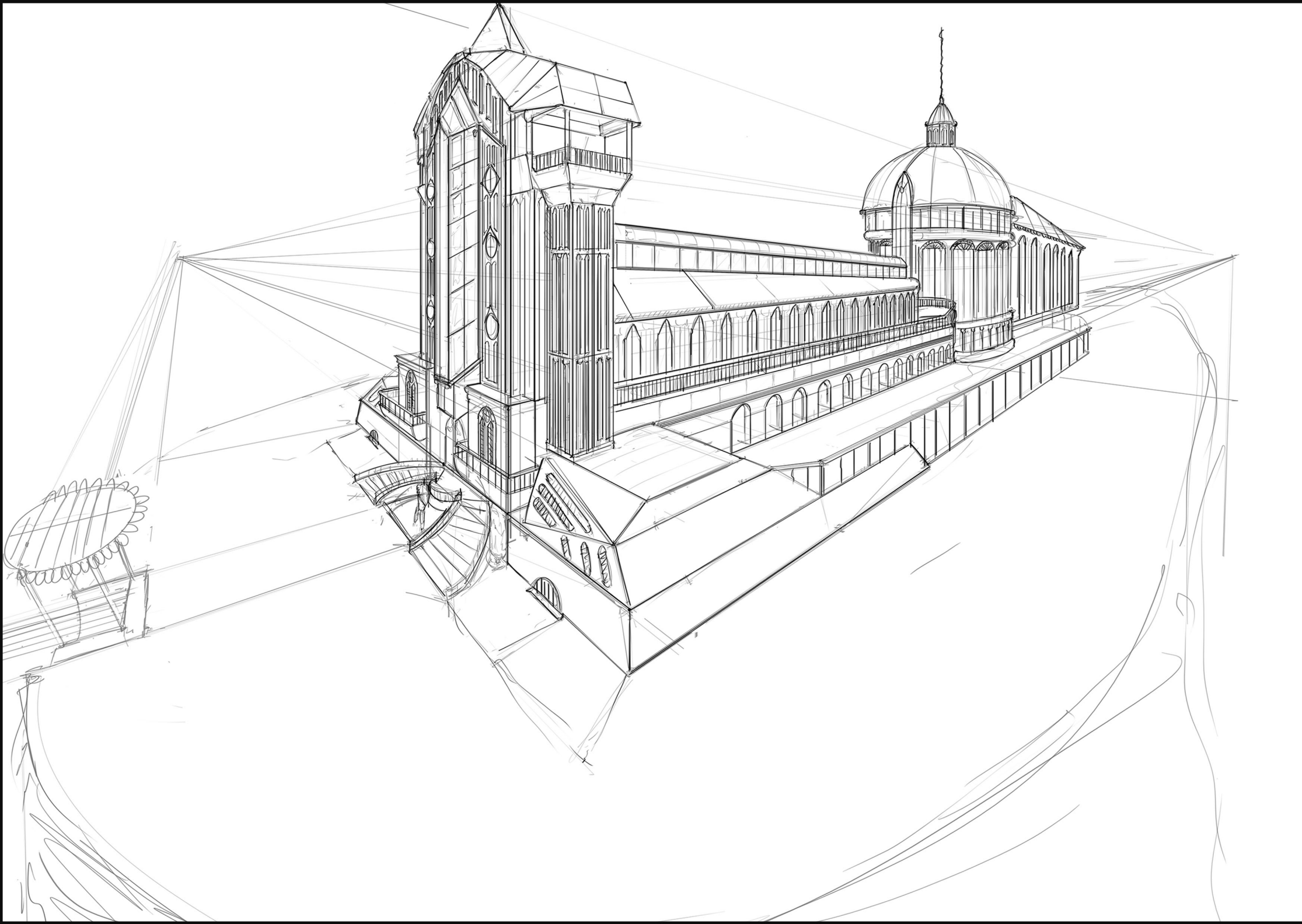


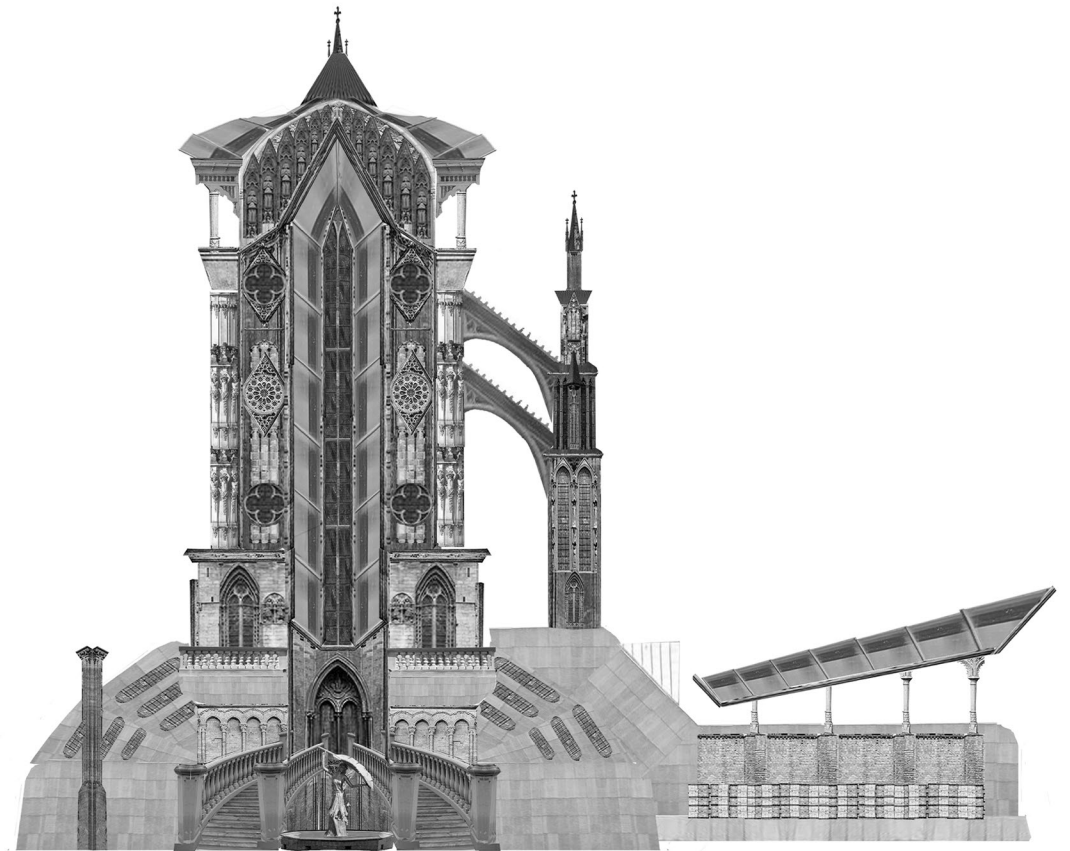
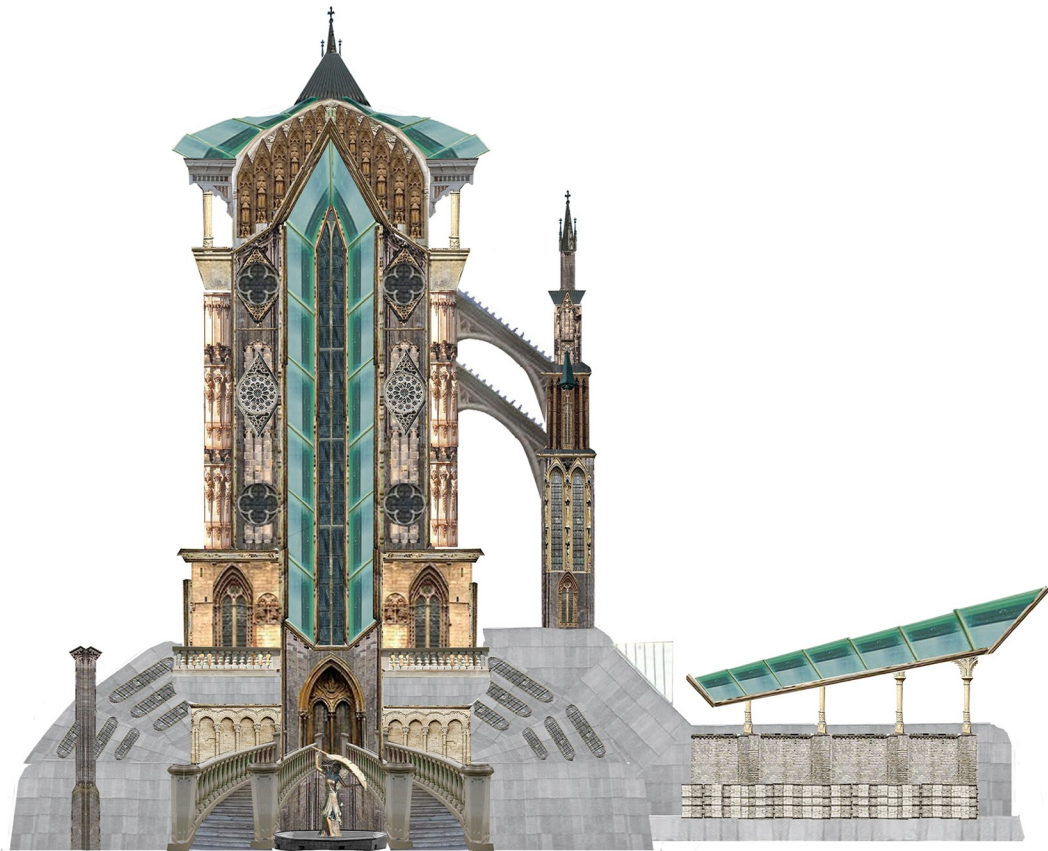
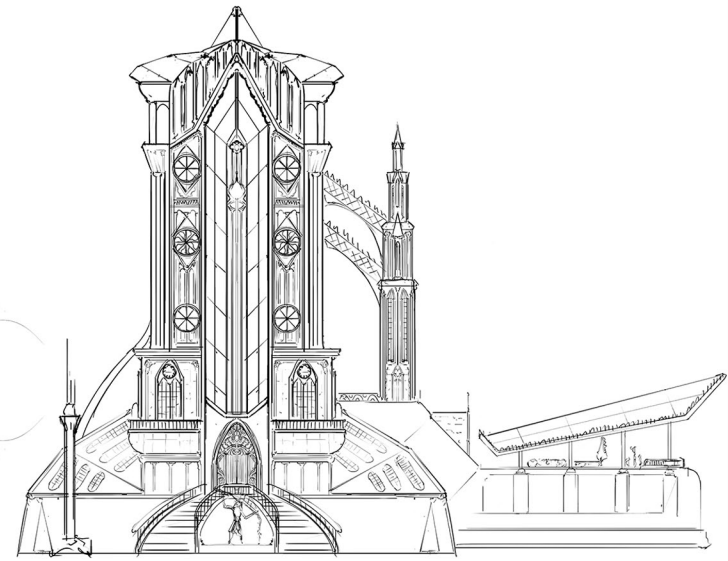
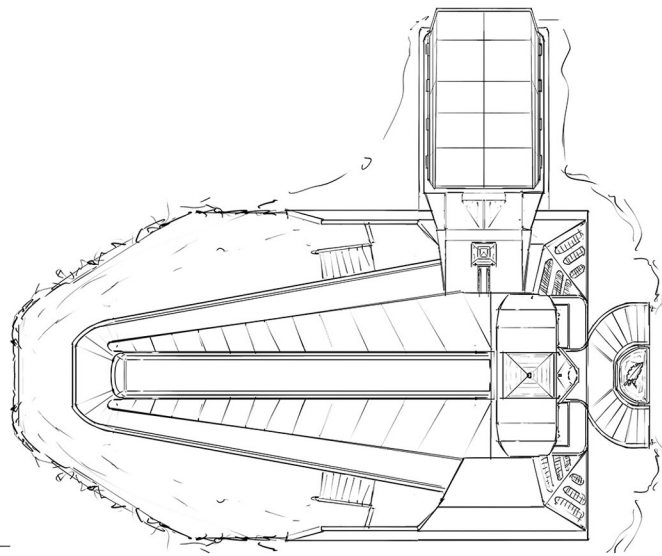
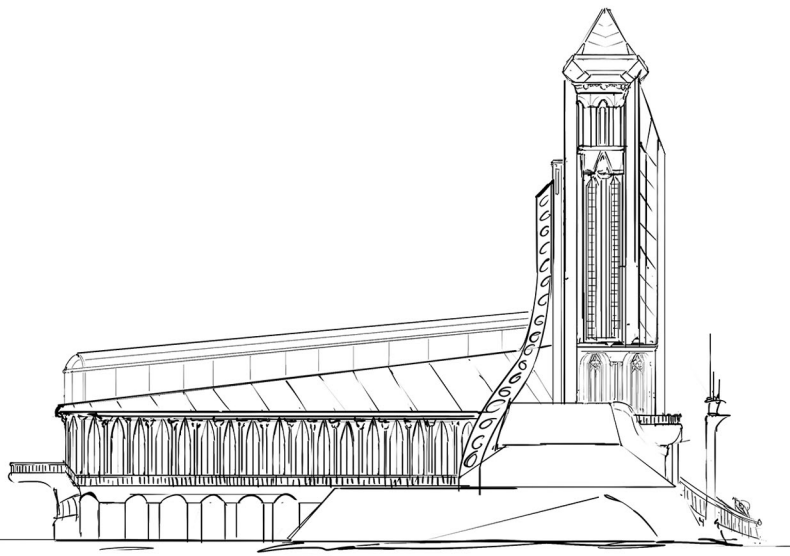


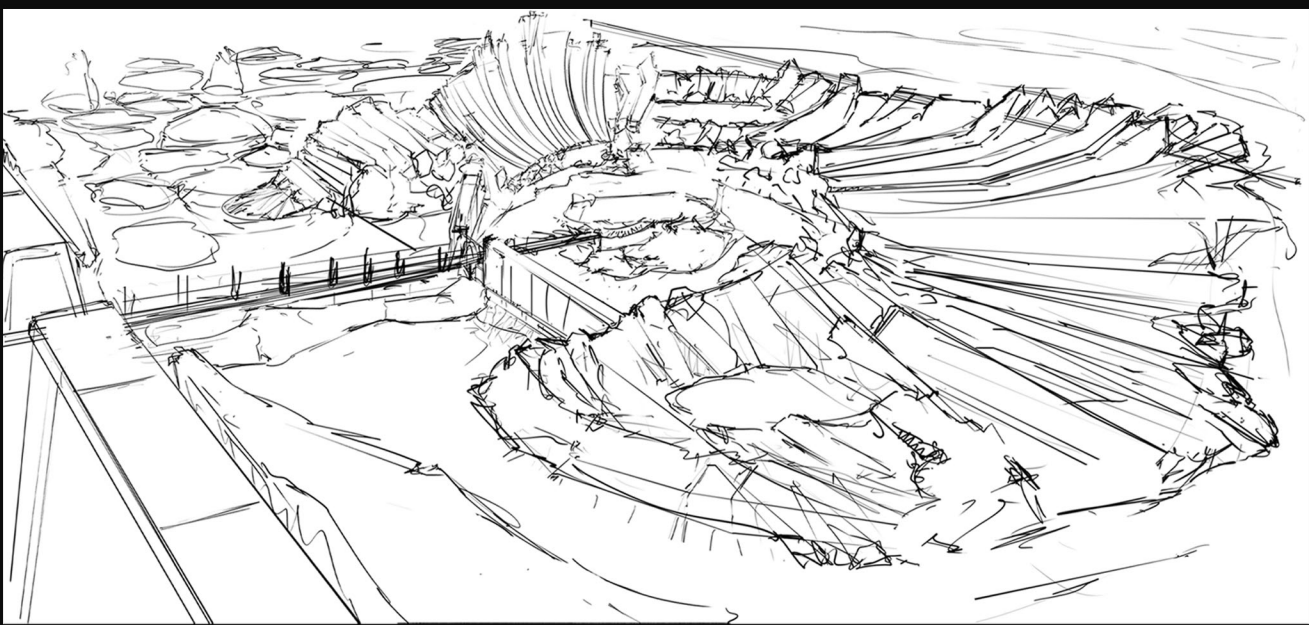
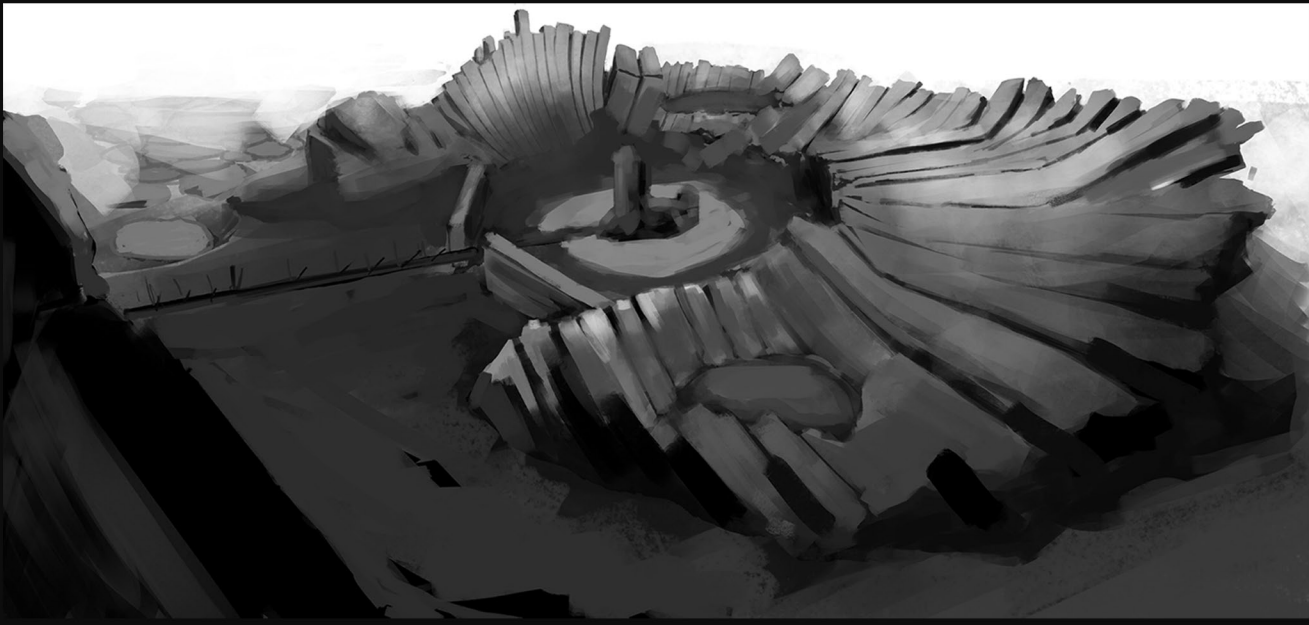
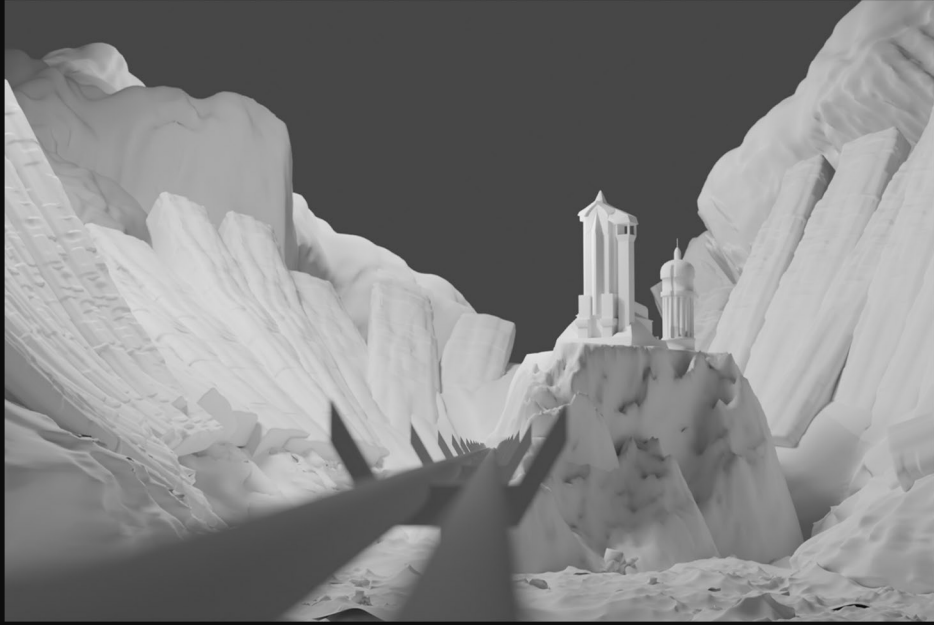


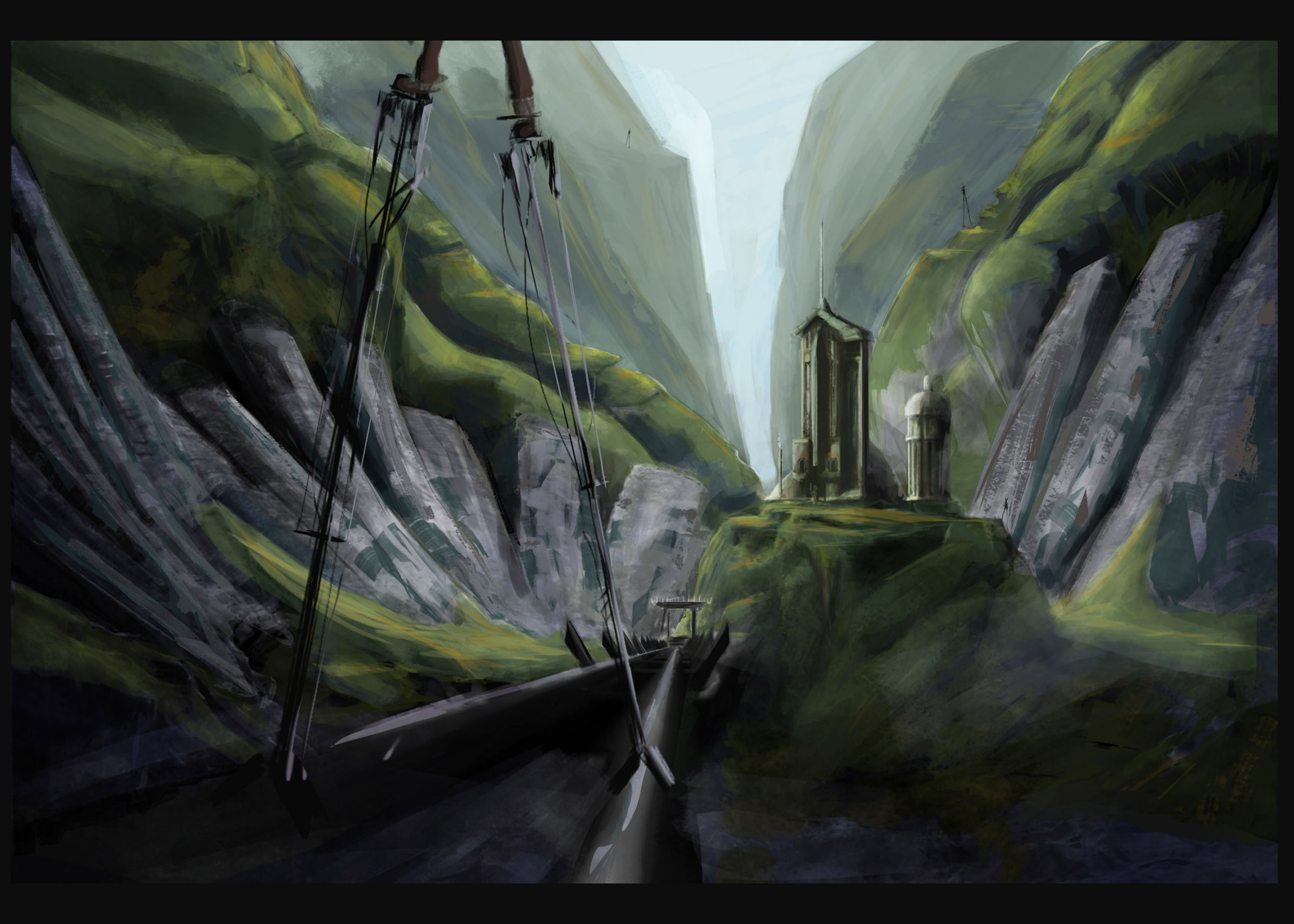


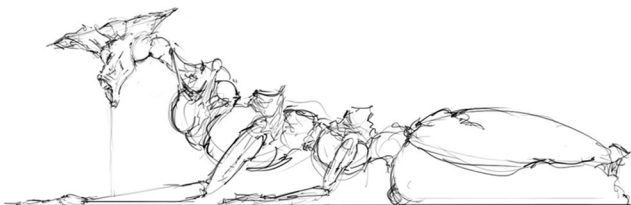
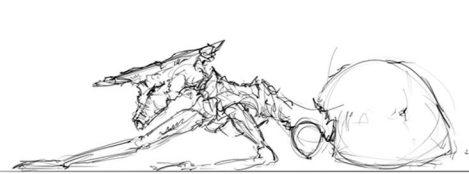
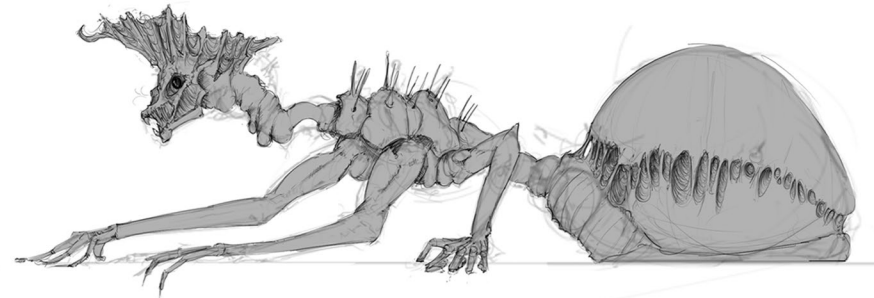
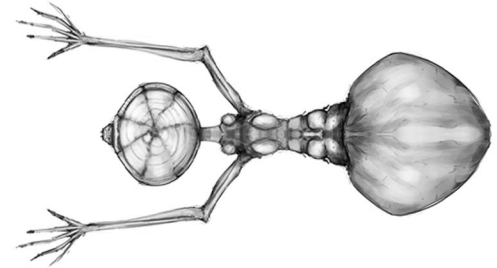
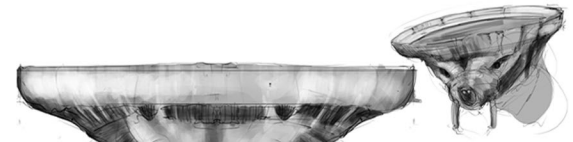
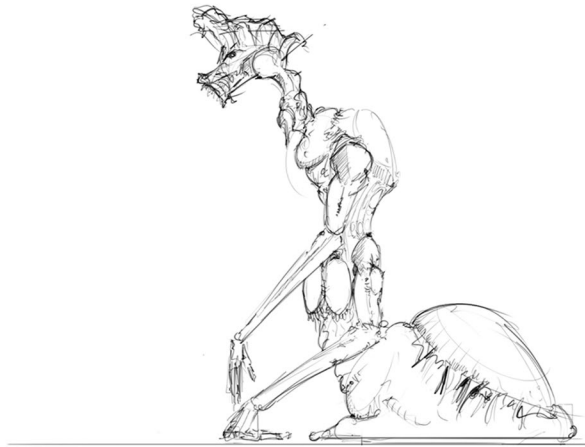


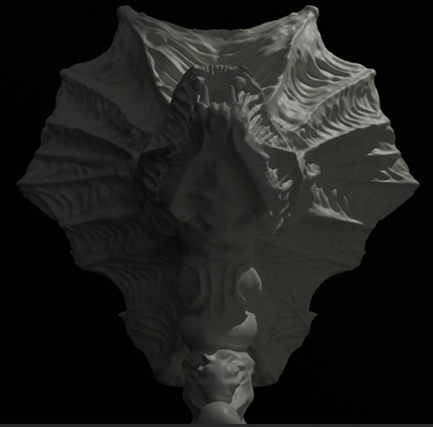
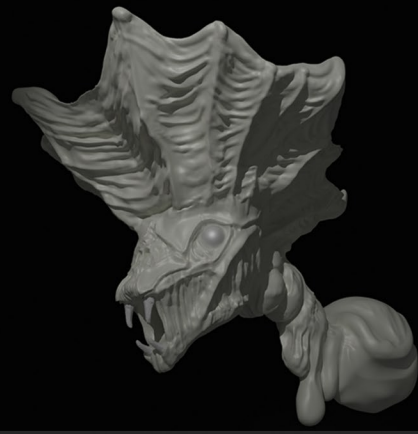


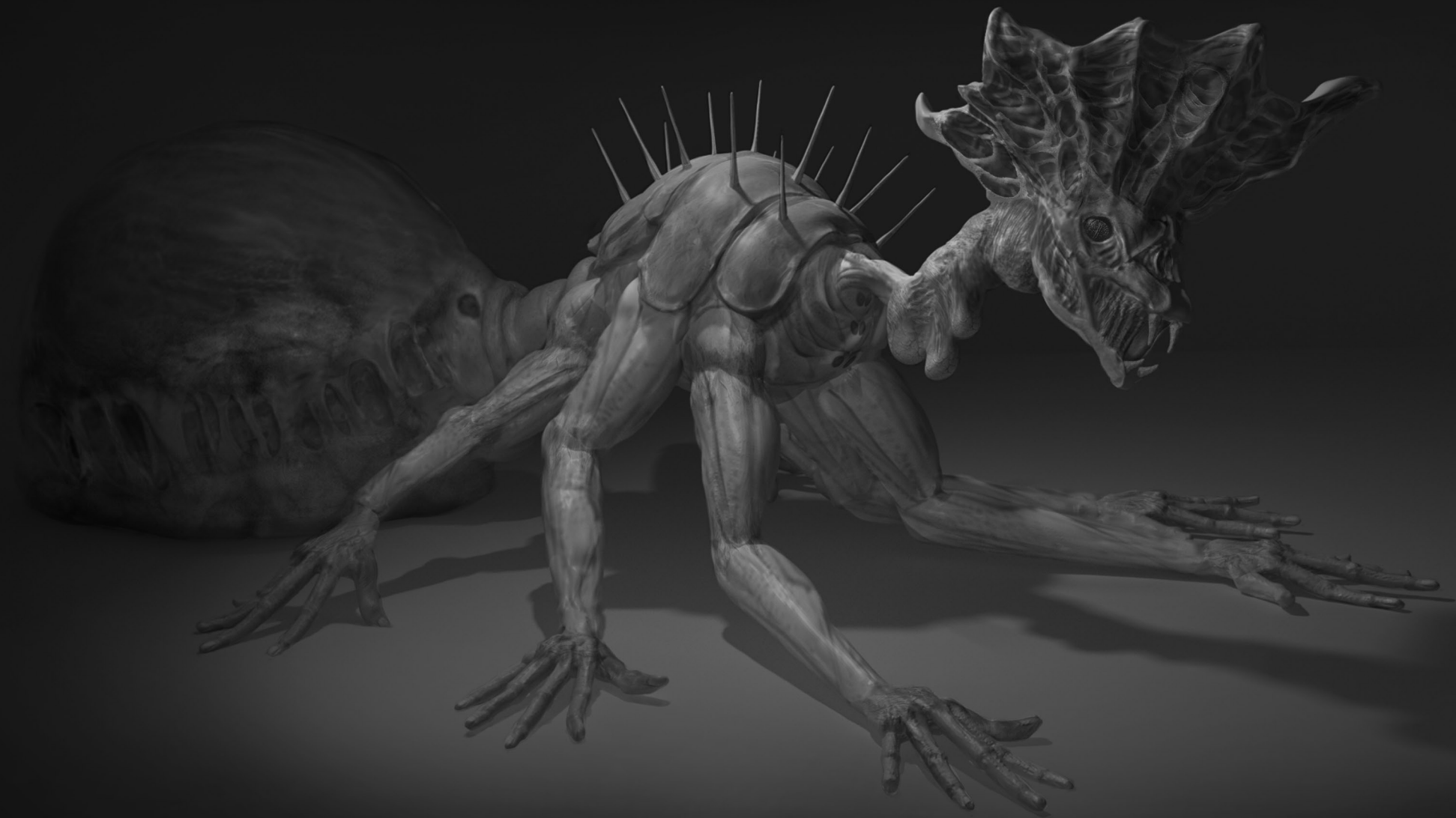


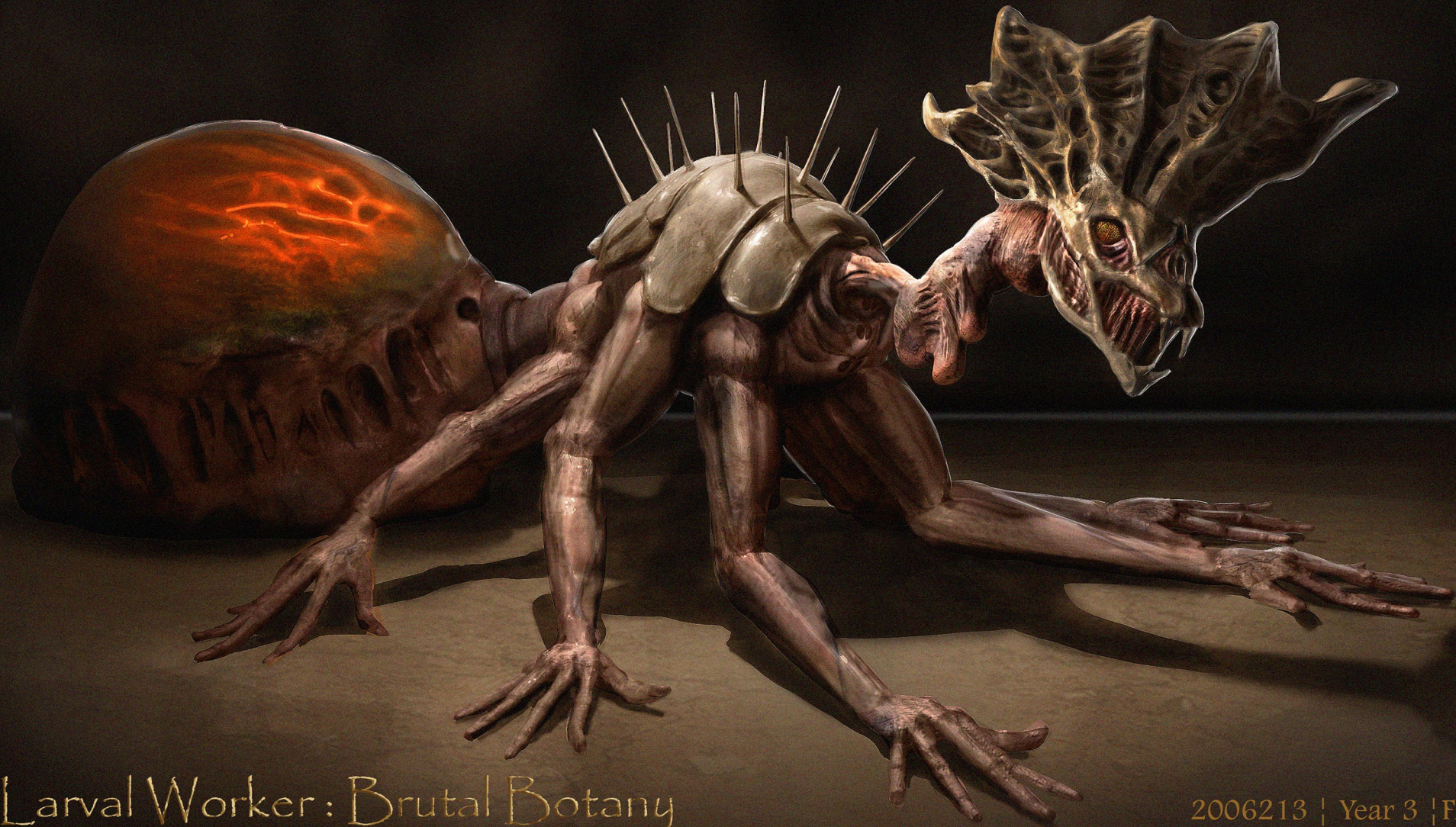






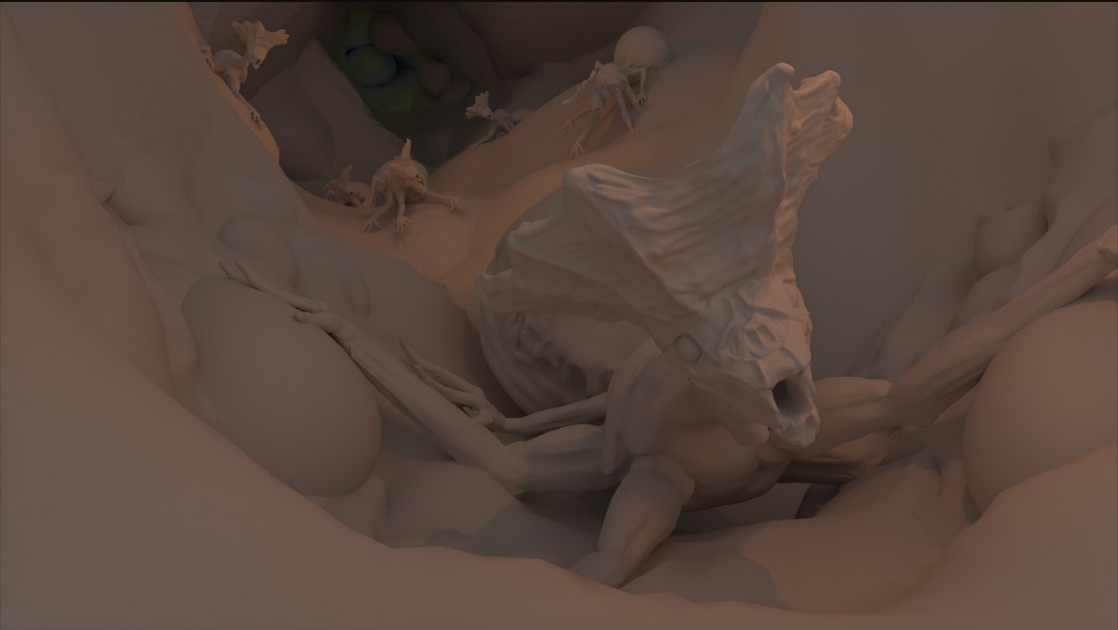






 Larval Worker: Brutal Botany

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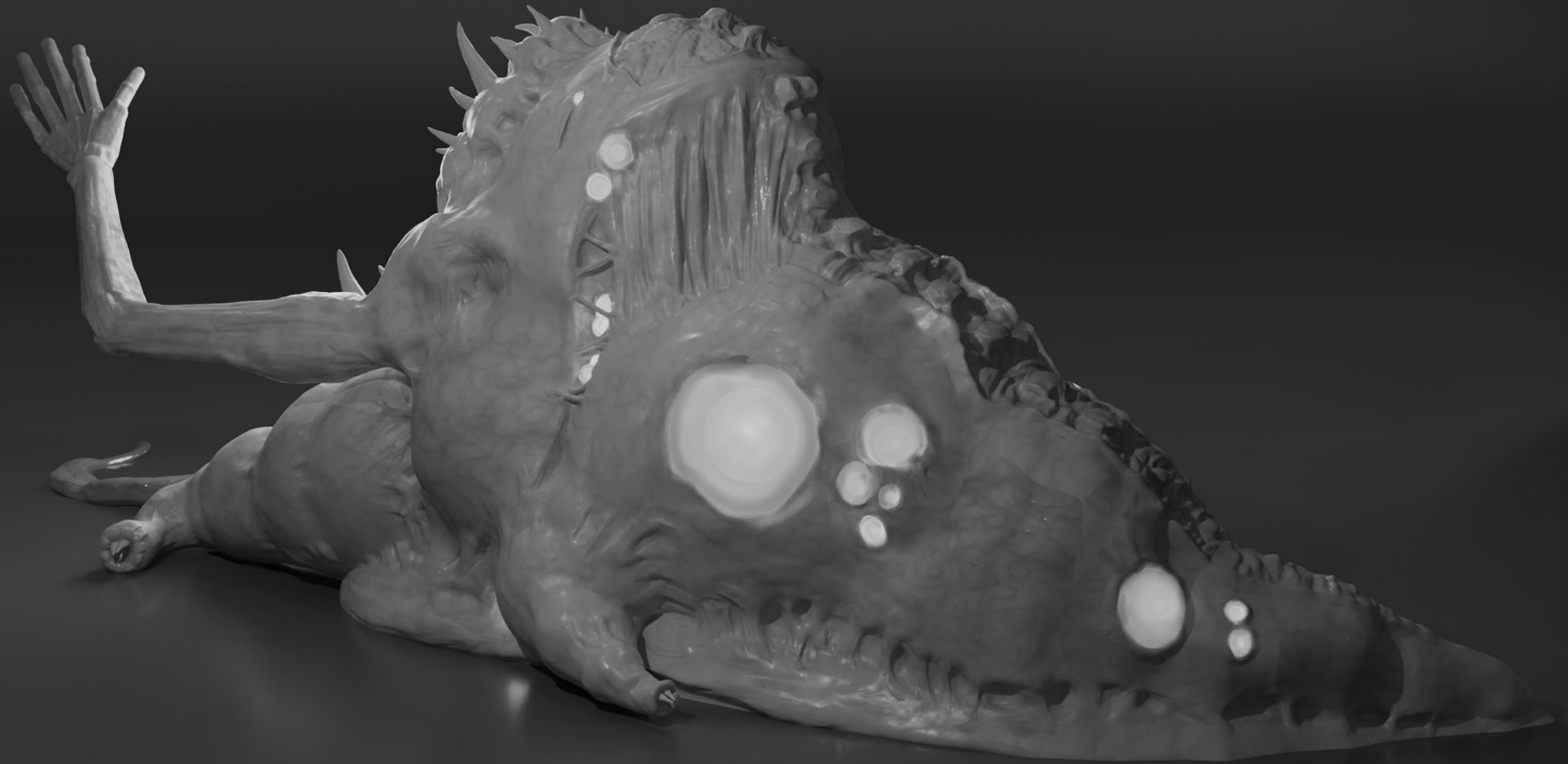






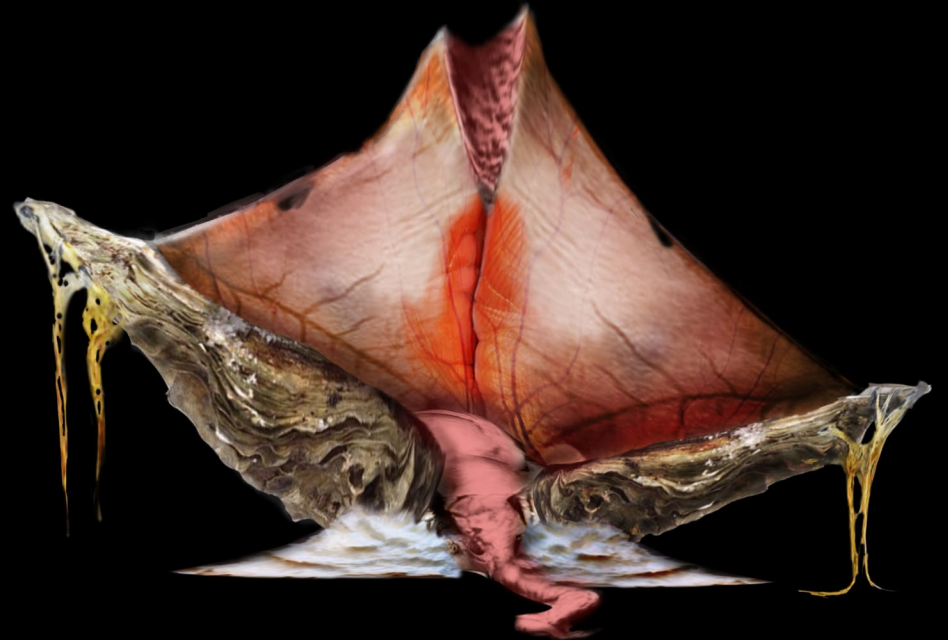


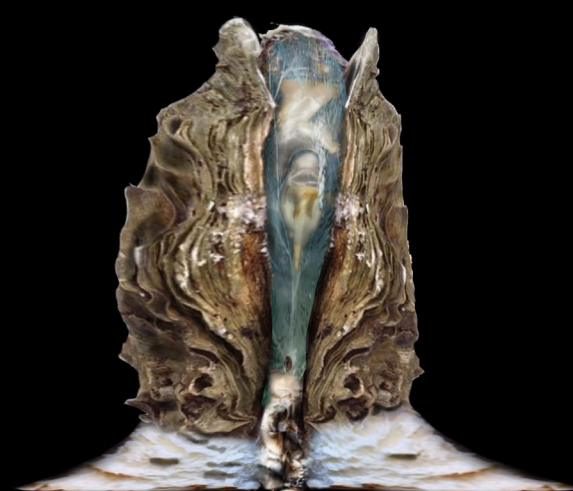


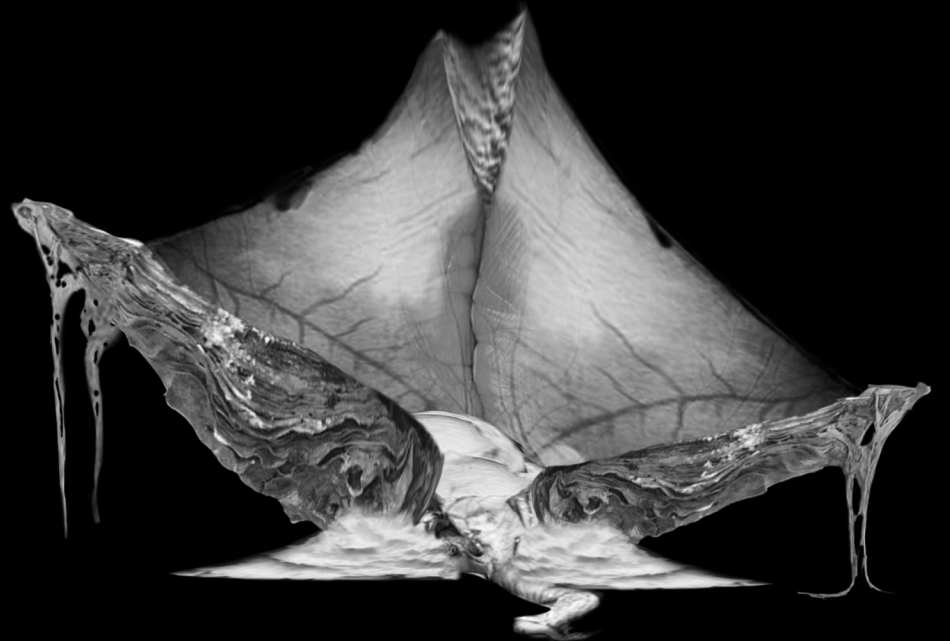
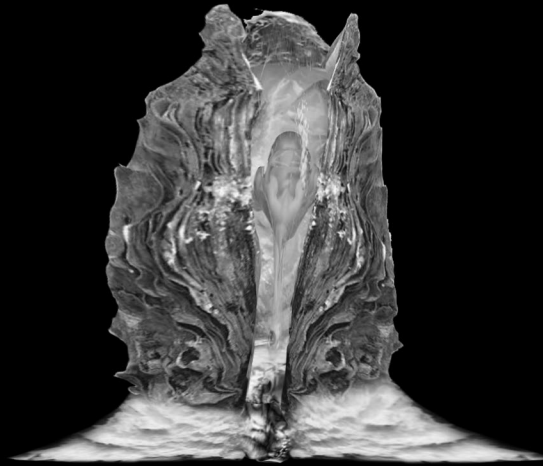
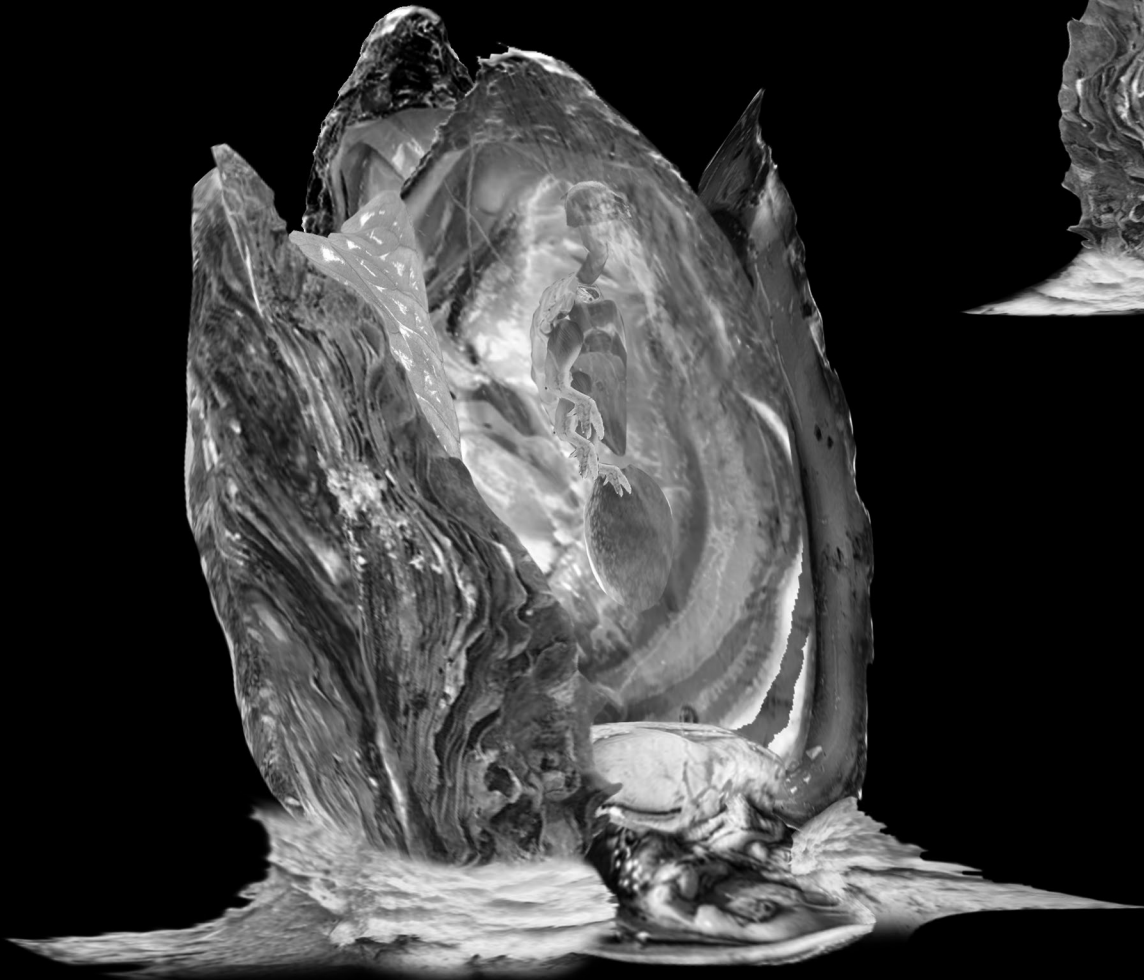




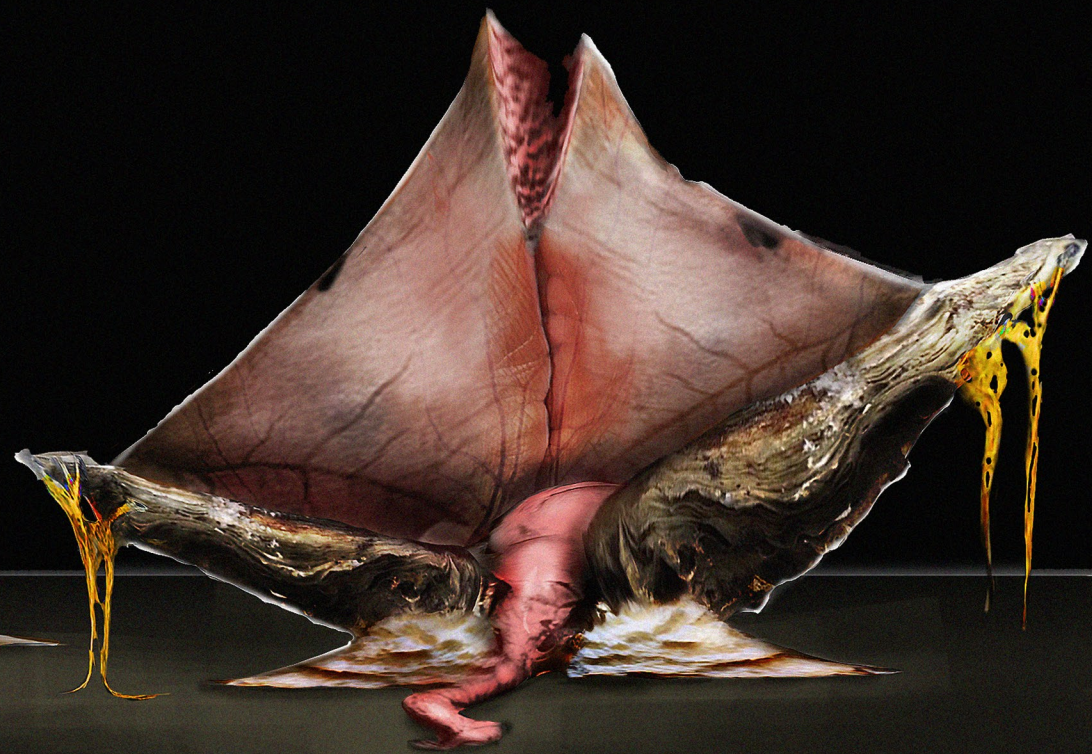


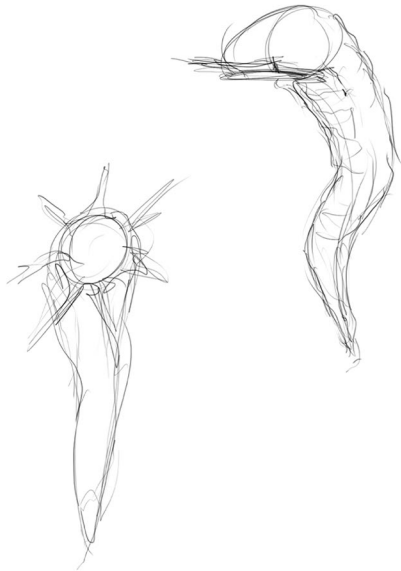
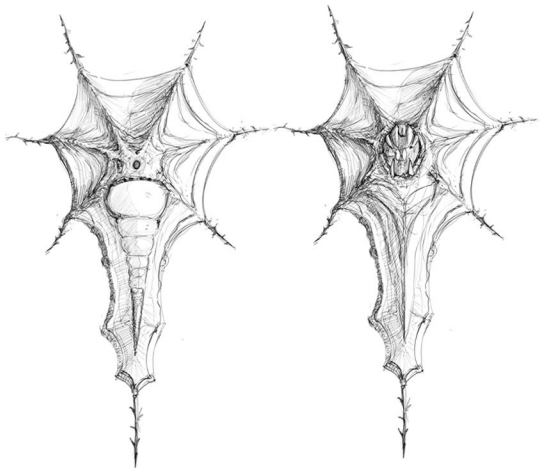
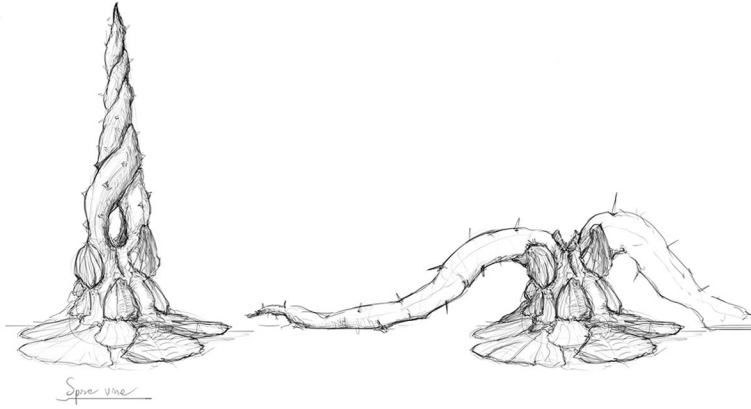












Bloom Ulcer

Infection that affects otherwise normal cave flowers



- 1 - Infected bulb
- 2 - Blooming bulb
- 3 - Blossomed bulb
- 4 - Infected seeds

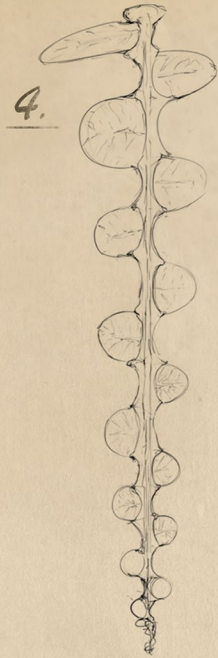
Bloom Ulcer

Infection that affects otherwise normal cave flowers



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Blight Flower



4.



5.



2.



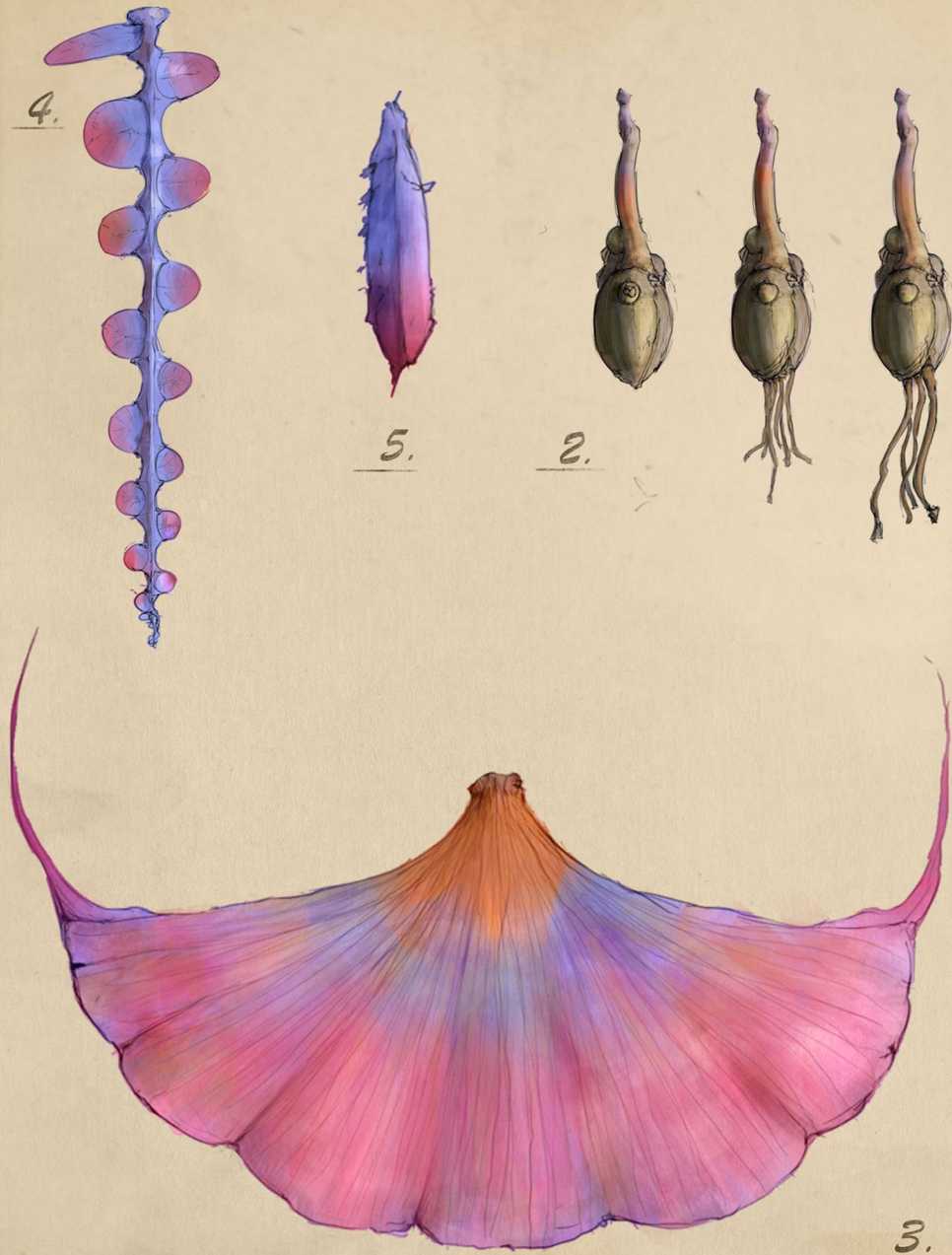
3.



1.

- 1. Blight Flower
- 2. Seeds
- 3. Clam Leaf
- 4. Twist Leaf
- 5. Spike Leaf

Blight Flower



- 1. Blight Flower
- 2. Seeds
- 3. Clam Leaf
- 4. Twist Leaf
- 5. Spike Leaf

Lure Blossom



1.

1. Bulb



2.

2. Blooming



3.

3. Full Blossom



4.

4. Lure

Lure Blossom



1.

1. Bulb



4.

2.



2. Blooming

3.



3. Full Blossom

4. Lure

